

Gallente Cosmos Guide

Riley Entertainment - Eve Online

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This page provides a summary of the Gallente-focused Cosmos missions and sites.

Social Skill Summary - Faction Standings

Skill	Effects	When to Train
Social	5% bonus per level to NPC agent, corporation and faction standing increase Boosts your standings gain every time you run a mission.	Train to at least level 3 as soon as possible, if running missions at all. Train to level 5 if running missions frequently.
Connections	4% modifier to effective standing from friendly NPC corporations and factions per level Immediate standings gain with friendly NPCs	Train to at least level 3 as soon as possible. Train to level 5 if faction standings matter at all.
Diplomacy	4% modifier per level to effective standings towards hostile agents Immediately repairs standings with hostile NPCs	Train to at least level 3 as soon as possible, if your standings with any faction go below 0. Train to level 5 eventually, if your standings with any faction go below 0.

Career Agents and Data Centers

The **career agents** are a worthwhile activity for all new pilots, or for pilots who are looking to repair their standings with one of the four main factions.

The **data center agents** provide a way of gaining faction standings quickly. Each typically requires 20 pirate dog tags, which can be acquired either by destroying NPC pirates (random chance), or off the market (the easy way).

Items and Ships Needed for Gallente Cosmos Agents in Algintal

Acquiring the following items in advance will help guarantee receiving all bonus rewards.

Item	Required For	Acquire From
100 Fertilizer	Level 1 Agent Jannegiers Estacan (Natura Seminary in Audaerne) Mission Name: Activist Fuel	Easiest Method: Market Alternative: Planetary Interaction
Serpentis Data Chip	Level 3 Agent Onreun Coen (Central Administration in Fluekele) Mission Name: Federal Inspection	NPC Pirate Pourpas Aunten (Cosmic Signature VCQ-807 in Jolia) Jolia Planet VII, Asteroid Belt 1
Maqeri Camcen's DNA	Level 3 Agent Onreun Coen (Central Administration in Fluekele) Mission Name: Federal Inspection	NPC Pirate Maqeri Camcen (Room 2 of Roden Shipyard's Outpost in Fluekele)
Isonne Flosin's Corpse	Level 3 Agent Nilla Elermare (Roden Shipyard's Outpost in Fluekele) Mission Name: Rescue Isonne Flosin	Wreckage of Isonne's Ship (Room 3 of Roden Shipyard's Outpost in Fluekele)
Jark Makon	Level 3 Agent Aminn Flosin (Central Administration in Fluekele) Mission Name: Revenge is Sweet	Jark Makon (Room 3 of Roden Shipyard's Outpost in Fluekele)
4700 Dense Veldspar 2000 Omber	Level 3 Agent Schabs Xalot (Survey Station in Jolia) Mission Name: Ore Harvesting	Easiest Method: Market Alternative: Mining in Asteroid Belts (0.8 security system or lower)
Threaded Waypoint Map	Level 3 Agent Sebast Mathon (Cosmic Signature JTD-372 in Deltole) Mission Name: Path to Enlightenment	Serpentis Caskets (rare drop) in the Survey Site Room of the Skeleton Comet Requires a Data Analyzer

Item	Required For	Acquire From
Yan Jung Micro Processor	Level 3 Agent Sebast Mathon (Cosmic Signature JTD-372 in Deltole) Mission Name: Path to Enlightenment	Force Repeller Relic (Rare spawn at Cosmic Signature JTD-372 in Deltole) Deltole Planet VI, Moon 1
Binary Transpositional Code	Level 3 Agent Sebast Mathon (Cosmic Signature JTD-372 in Deltole) Mission Name: Path to Enlightenment	NPC "Crook" pirates in Deltole Asteroid Belts (random drop)
Maschteri Markan's Insignia	Level 4 Agent Ampsin Achippon (Azure Chasm in Jolia) Mission Name: Maschteri Markan	Maschteri Markan (Rare spawn at Cosmic Signature SIX-972 in Jolia) Jolia Planet VI, Moon 3